

Paper 1 Art & War: Practice examination questions

NB. These questions have been compiled through discussion amongst schoolteachers of A level Art History, and not by any contact with the examination board. They are not exhaustive of all permutations, but intended to be representative and provide a basis on which teachers can set essay questions for their students in school.

| Section A | |
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| Painting | See AQA HART1 past questions |
| Sculpture | See AQA HART1 past questions |
| Architecture | See AQA HART1 past questions |
| Section B part (a): 'Explore / compare and contrast' (12 marks) Suggested time 20 minutes. | |
| Either One e.g. beyond European tradition/ or / One e.g. pre/ post 1850 | Explore how war or revolution is represented in two paintings/2D works of art. At least one of your examples must have been produced before 1850/after 1850. |
| | Analyse the representation of two war-time leaders, one each from before and after 1850. Examples can be either 2D or 3D. |
| | Describe and discuss two representations of participants of war, one each from before and after 1850. Examples can be either 2D or 3D. |
| | Explore the representation of two places affected by war. One each from before and after 1850. Examples can be either 2D or 3D. |
| | Explore the nature of two war memorials, one before and one after 1850. Examples can be either 2D or 3D. |
| | Explore how materials and techniques contributed to the meaning of two war memorials. |
| | Explore how commemoration is expressed in two architectural works. |
| | Explore how war is expressed in two works of architecture |
| | Explore how materials and techniques contribute to the appearance of defensive architecture. |
| | Explore the role of patronage in two examples of commemorative and/ or defensive architecture. |
| | Explore how the appearance of two examples of defensive/ commemorative architecture are informed by their function. |
| | Explore the significance of the choice of location for two defensive and/or commemorative works of architecture. |
| | Explore the role of patronage in the representation of war in either 2D or 3D. |
| | Explore how materials and techniques affect the appearance of two works of art created in response to war. |
| | Adapt the questions above changing 'pre and post 1850', to 'one beyond the European tradition'. |



Specified artists

- Explore the theme of war in two works by the **same** specified artist or sculptor or architect.
- Explore the contribution to defensive or commemorative architecture in two works by your specified architect.

Section B part (b) 'How far do you agree with this statement?' 4 named examples and critical texts. (25 marks) Suggested time 40 minutes.

Named works of art from pre-1850 to post-1850 /or/ named works of art from within and beyond the European tradition... and your critical text(s).

- Artists can ensure that from the destruction of war something of lasting value emerges.' How far do you agree with this statement? To support your answer you must refer to: *named works of art from pre-1850 and post-1850
 *your critical text(s).
- 'An artist needs to witness the horrors of war at first hand in order to depict it accurately'.
- 'A realistic portrayal of war is required in order to fully comprehend the event depicted'.
- Art which commemorates the participants of war should be a permanent fixed work'.
- 'Art referencing present day conflicts impact the viewer more strongly than works from the past'.
- 'The art of war should be contemplative rather than attempt to convey the experience itself'.
- · 'The art of war should facilitate both private and public commemoration'.
- The art of war should recognise the values of valour, participation and selfsacrifice'.
- The setting in which we see an image of war affects how we respond to it.
- · War art always has an element of propaganda.
- The best war art and architecture does not respect national boundaries.
- War art and architecture can create a collective culture of remembrance.
- The role of war art or architecture is to provoke and to move the spectator.
- · Heroism in war requires sacrifice.
- The history of protest and resistance is best shown by contemporary artists.
- Every image of war, whether 2D or 3D, is always the result of the social, political and cultural context of the winner.