

## Paper 2 Invention and Illusion: The Renaissance in Italy (1420-1520) Practise examination questions

NB. These questions have been compiled through discussion amongst schoolteachers of A level Art History, and not by any contact with the examination board. They are not exhaustive of all permutations, but intended to be representative and provide a basis on which teachers can set essay questions or discussions for their students in school.

## (a) and (b) 'Explain one aspect of an individual work of art or architecture' (one work)

5 marks (AO1: 3 marks; AO2: 2 marks) Approximately 7-8 minutes

- Explain how materials and techniques have been used in one Renaissance sculpture. (Sample 2017 on wood) bronze marble.
- Explain how materials and techniques have been used in one Renaissance painting. fresco tempera oil.
- Explain how materials and techniques have been used in one Renaissance building.
- Explain how materials and techniques have been used in one sculpture from Florence/Rome/Venice.
- Explain how materials and techniques have been used in one painting from Florence/Rome/Venice.
- Explain how materials and techniques have been used in one architectural work from Florence/Rome/Venice.
- Explain how materials and techniques have been used in one religious painting/sculpture.
- Explain how materials and techniques have been used in one mythological painting/sculpture.
- Explain how materials and techniques have been used in one portrait painting/sculpture.
- Explain how materials and techniques have been used in one work of religious architecture.
- Explain how materials and techniques have been used in one work of secular architecture.
- Explain how one work of art was influenced by technological factors.
- Explain the relationship between form and function in one Renaissance building.
- Explain how the laws of mathematical one-point linear perspective affected the style of one Renaissance painting.
- Explain how Neo-Platonism affected one Renaissance painting/sculpture.
- Explain the impact of Humanism on one Renaissance painting/sculpture.
- Explain how the concept of 'disegno' is applied to one painting/sculpture.
- Explain the iconography of one painting/sculpture.
- Explain the influence of classical antiquity on one painting/sculpture.
- Explain why one painting/sculpture is idealised.



- Explain why one painting/sculpture is naturalistic.
- Explain how one Florentine/Roman/Venetian painting has been influenced by its political, social and/or cultural context.
- Explain how one Florentine/Roman/Venetian sculpture has been influenced by its political, social and/or cultural context.
- Explain how one Florentine/Roman/Venetian building has been influenced by its political, social and/or cultural context.
- Explain how one Florentine/Roman/Venetian work of art/architecture has been influenced by its location.
- Explain how one Florentine/Roman/Venetian work of art/architecture has been influenced by a previous style.
- Explain how one work of architecture or sculpture has been influenced by its location.

(c) "Explore and evaluate the impact/influence/contribution of.... You must refer to named works of art in your response.' Always use at least two named works. Could ask for examples from two states.

Might ask for a specified artist. 15 marks Approximately 21-25 minutes

AO1, AO2, AO3 with 5 marks for each.

Please note all of the (a) and (b) questions could be adapted to use two contrasting/comparative examples.

- Explore and evaluate the contribution of one patron to Renaissance art.
  You must refer to named works of art and/or architecture in your answer.
  (Sample 2017 Medici)
- Explore and evaluate how Renaissance artists used the potential of various media for their sculpture/painting. You must refer to two named works in your response.
- Explore and evaluate the impact of linear perspective on Renaissance art. You must refer to named works of art in your response.
- Explore and evaluate the influence of classical antiquity on art/architecture in Florence/Rome/Venice, or re-evaluated Antiquity.
- Explore and evaluate the influence of classical antiquity on portraiture.
- Explore and evaluate the influence of classical antiquity on mythological paintings.
- Explore and evaluate the influence of classical architecture on religious/secular architecture in the Renaissance.
- Explore and evaluate the influence of Neo-Platonism/Humanism on Renaissance art.
- Explore and evaluate two stylistic influences on Renaissance painting/sculpture/architecture.
- Explore and evaluate the impact of technology on the Renaissance 2D/3D work.
- Explore and evaluate the contribution of mythological art to the Renaissance.



•	Explore and evaluate the significance of two secular buildings in the
	Renaissance

- Explore and evaluate the significance of two religious buildings in the Renaissance
- Explore and evaluate the significance of two portraits in the Renaissance
- Explore and evaluate the significance of two religious paintings/sculptures in the Renaissance

## • **(d) 'How far do you agree with this statement?** (You can agree, disagree or have a mixed opinion. You MUST include named writers/critics.

- To support your answer, you must refer to named works of art/architecture, and your critical text(s)
- 30 marks. AO1, AO2, AO3 10 marks each. Approximately 50-55 minutes.

'The interest in Classical Antiquity was the single most important factor in the development of the Renaissance'. **Hfdya?** 

'Humanism and Neo-Platonism were the most important factors in the development of the Renaissance'.

'The birth of the individual was the most important factors in the development of the Renaissance'.

'The patron was more important than the artist in the development of Renaissance painting/sculpture/architecture.'

'The development of new subjects and genres was the most important factors in the development of the Renaissance'.

'Classical sculpture was the single most important factors in the development of the Renaissance'.

'A new ideal of beauty was more significant than new naturalism in Renaissance painting'

'Patrons commissioned art for prestige rather than piety in the Renaissance.'

'Mercantile capitalism and the increasing power of the merchants and bankers accounts for the development of the Renaissance in Florence'.

'Papal patronage in Rome was more significant than the merchants' patronage in Florence for the development of the Renaissance.'

'Mathematical linear perspective for the most important contribution to the development of new naturalism in the Early Renaissance.'



'The Early Renaissance was more significant than the High Renaissance'.
'The Renaissance style first emerged in sculpture'.
'The revival of classical materials and techniques in sculpture led to the Renaissance'.
'New naturalism in Renaissance painting can be attributed to the development of oil paint.'
'The geographical location of Venice is responsible for the style of Venetian Renaissance painting'.
'The original location of painting/sculpture is the single most important factor in understanding Renaissance works.'
'Disegno in Florentine works, is more significant than colour in Venetian painting, for the development of the Renaissance.'